

## 2024

## Scorekeeping Clinic

## Overview

- Scorekeeper role
- NCLL Bylaws \& COVID modifications
- Home Team Scorekeeper's Tasks
- Responsibilities \& etiquette
- Playing rules
- General baseball rules
- Pre-game information for scorers
- Game information
- Player information
- Pitcher eligibility
- In-game Scoring
- Scoreblocks
- Common symbols
- Recording Pitches \& Count
- Replacing pitcher
- End of inning
- Substitutions/Position changes
- End of game
- Practice Scenarios


## Scorekeeper Role

- Game officials (not umpires!)
- Your scorecard is the official record of the game
- Record the progress of the game
- Balls \& strikes, hits, runs, outs, etc.
- Make judgment calls - hit vs. error, fielder's choice, etc
- Try to be consistent
- Track pitch counts -Official Recorder
- Keep our pitchers safe from overuse injuries
- Ensure mandatory play for all players


## WE APPRECIATE YOU!!!

Thank you for volunteering to keep
score - our kids need scorekeepers
to play Little League games!

## NCLL Bylaws on Scorekeeping

For all levels of play (except T-ball), both the Home and Visiting teams are to provide one scorekeeper during each game. The Home Team's scorekeeper will be designated the Official Scorekeeper for the game. Both scorekeepers may sit in the Scorekeeper area immediately behind Home Plate if agreed upon by both scorekeepers. If either scorekeeper has a preference to remain physically distanced from the other scorekeeper, this is allowed and should be respected. If the scorekeepers are physically distanced, the home scorekeeper inhabits the score booth and the visiting team scorekeeper is permitted to score from the bleachers.

Scorekeepers shall not communicate with any individuals other than umpires and participants of the game as allowed by the Little League Rule Book. Only approved scorekeepers will be allowed to keep score during games.

## Each Team keeps a book

- Keep score for entire game
- At bats for both home and visiting teams
- New scorebooks
- Modified score block
- Compare pitch count regularly with other scorekeeper to ensure accuracy

| $\stackrel{\text { Ployer }}{\text { \% }}$ | 1B 2B 3B HR BB HP SCB SCF |
| :---: | :---: |
| B | 1 |
| B | 2 |
| B | 3 |
| S | Officol |

## Scorekeeper supplies

- Retrieve from Manager(s)
- Game lineups (for both teams)
- Scorebook
- Pitching log
- Supply pouch
- Pencils, red pencils, sharpener, pens, highlighter
- Clock
- Water, snacks
- Arrive early
- Slide decks in the booth


## Home Team Scorer Tasks

## Before First Game of the Day:

- Get scoreboard controller, microphone, and spare batteries from Snack Shack
- Verify operation as soon as possible


## Before All Games:

- Get canister of game balls appropriate for that division (manager may have already grabbed - make sure you have them in booth well before start of game)


## Home Team Scorer Tasks

## After All Games:

- Power off scoreboard controller
- Collect signatures
- Scoresheets - Both scorekeepers sign
- Pitching log - Both managers \& home scorekeeper sign
- Return scorebook, pitching logs, and supply pouch to manager
- Return game balls \& canister to Snack Shack
- E-mail game scores ASAP to:
- ncllscorekeeping@gmail.com
- Standings are kept!


## After Last Game of the Day

- Turn off power strip
- Roll down window
- Return microphone and controller to Snack Shack


## Scorekeeper Etiquette

- During the game, remain objective
- No cheering or coaching
- Keep distractions to a minimum
- No young children, cell phones in vibrate/silent mode
- Communicate with home umpire \& the other scorekeeper
- If there is a discrepancy in how many balls, strikes, or outs
- Pitch count for the current pitcher (at the end of each $1 / 2$ inning)
- If you have a non-immediate issue, wait until the inning break


## Scoreboard operation

- Home scorekeeper operates scoreboard
- Can bring family member to help
- Scoreboards are turned on prior to game start (by Visiting team)
- Breaker box is located in green chalk container
- Scoreboards (for Minor and Major fields) can only be started one at a time Scoreboard controller
- Runs
- Innings
- Balls
- Strikes
- Outs



## Playing Rules - Minor A and above

All Levels:

- Continuous Batting Order
- If a manager orders an intentional walk, the batter takes $1^{\text {st }}$ base without any pitches being thrown
- 4 balls are charged to the pitcher's record -(includes Juniors this year!)


## Minor A \& Majors:

- 6-inning games
- 10-run rule in effect in the 4th inning
- Runners may leave their base(s) after the pitch has reached the batter
- Minor A: Inning is over after 3 outs, entire lineup has batted, or 5 runs - 5-run rule is lifted in the last inning
- Majors and above: Catcher must record force out after dropped 3rd strike ( or "not caught")
Intermediate \& Juniors:
- 7-inning games
- 10-run rule in effect in the 5th inning
- Leading off, pick-offs, balks


## Baseball Rules for Scorekeepers

- Mandatory play (IV.i)
- Every player present plays 6 defensive outs and
- Each player gets one complete at bat. (Short game?)
- Complete at bat - If runner gets on base, they stay in the game until they are put out, score or the game/inning ends.
- Minimum number of players (Rule 4.04 and Bylaws)
- Can play with only 8 players. $9^{\text {th }}$ batter skipped over (not an out).
- Unannounced substitutions (3.08)
- Managers should tell the umpire (and the umpire tells the scorekeepers) of any substitutions. However, unannounced substitutions are legal.
- Scorekeepers say nothing and record the action.


## Baseball Rules for Scorekeepers (cont)

- A run is not scored during force out for $3^{\text {rd }}$ out of inning (4.09)
- A run is not scored if the runner advances to home base during a play in which the third out is made by any runner being forced out.
- Batting out of turn (6.07)
- The umpire handles any appeals related to an improper batter. The scorekeepers say nothing and record the action.
- Special pinch runner - 9-man only (7.14)
- A special pinch runner is not a substitution. It is a swap to run the bases only.
- After $2^{\text {nd }}$ Extra Inning - start with a runner on $2^{\text {nd }}$ base (last batter out from previous inning).


## Pre-game: Game Information

- Use one scoresheet per game
- What we know:
- On May 8, 2015, there's a Major game scheduled to start at 5 PM on the NCLL Major field
- Yankees are the visiting team, Pat Foxx scorekeeping
- As are the home team, Kim Myers scorekeeping
- First pitch thrown at 5:05 PM

Date and
Time
visitor
scorekeeper


## Pre-game: player Information Continuous rotation

- Manager's lineup
- Visitors on front of scoresheet, home on back
- List every player
- Last name first
- Use position numbers
- Use "-" for bench
- List absent players near the bottom
- Add late players to the END of the lineup (Rule 4.04)
- Players have up to three numbers assigned to him/her
- batting order number
- jersey number
- position number

Lineup (manager fills)

| OFFICIAL BATTING ORDER |  |  |  |
| :---: | :--- | :---: | :--- |
| TEAM: | Giants |  |  |
| NO | STARTER NAME | POS | SUBSTITUTE |
| 11 | Alex Allen | CF |  |
| 9 | Brandon Brown | $2 B$ |  |
| 6 | Chris Clark | $1 B$ |  |
| 7 | Dante Diaz | LF |  |
| 2 | Emily Evans | RF |  |
| 5 | Felix Flores | C |  |
| 12 | Greg Garcia | $3 B$ |  |
| 1 | Hannah Hall | SS |  |
| 10 | Izzy Ing | P |  |
| 3 | Jacob Jones | - |  |
| 4 | Kevin Kim | - |  |
| 8 | Louis Lee | abs |  |
|  |  |  |  |



Scorebook (scorekeeper fills)


## Pre-game: player Information Continuous rotation

- Put an "I" or some note next to names of players ineligible to pitch
- Make sure all kids are in scorebook - so we can track mandatory play


Scorebook (scorekeeper fills)


## Pre-game: Pitcher Information

- Before start of game fill out:
- Pitcher information on scoresheet
- List starting pitchers on same side as their batting lineup
- Running pitch count will be recorded on

 opposite side of scorecard


## In-Game Pitcher Eligibility:

- A pitcher removed from the mound cannot return as pitcher.
- 50/70 \& Juniors: A pitcher who is removed from the mound but remains on defense (in a different position) can return as pitcher once per game.
- A pitcher who throws $41+$ pitches in a game may not play catcher.
- Arplayer who catches $3+$ innings in a game may not pitch
- Track Catcher-Pitcher and Back to Catcher (rules!)


# Pitcher eligibility <br> Obtain red pitching log from manager <br> Verify ineligible pitchers <br> Write new pitcher info in ink 

$\qquad$
Niles-Centerville Little League -- Baseball Pitcher Eligibility Tracking Form

Division $\qquad$
$\qquad$

| Date <br> of Game | Pitches <br> Thrown | Pitcher's <br> Name | Unif. <br> No. | League <br> Age | Tm. Manager's <br> Signature | Opp. Manager's <br> Signature | Scorekeeper/Ump <br> Signature $*$ | Eligible to pitch <br> again on (date) |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |
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## Recording the At-Bat: Scoreblock Basics

- Scoreblocks
- Pitches
- Track balls and strikes in order
- How a batter gets on base
- Base hits
- Non-hits
- How a batter/runner gets out
- Record outs in red pencil
- How runner(s) progress around
the base and record how batter
- How runner(s) progress around
the base and record how batter advances
- Draw line connecting dots of the diamond
- Fill in diamond when run is scored
- Credit batter with RBI by putting jersey number in RBI section


$$
\mathrm{O} \quad \begin{array}{ll}
12 \\
34
\end{array}
$$

5

## New Scorebook \& Scoreblock

Pitch count tally


## Recording Pitches

- Scorekeeper maintains official record of pitch count
- Track all balls and strikes in the order they are pitched
- Balls, strikes/fouls
- Final pitch count determines days of rest for each pitcher (age based)
- The last pitch of an At-Bat is NOT recorded in the balls and strikes area
- Example

- First pitch = ball
- Second pitch = swing \& miss (strike)
- Third pitch = contacts ball, which lands foul (strike
- Fourth \& fifth pitches = contacts ball, which lands
- Sixth pitch = batter gets one-base hit



## Tracking Pitch Count

- Tracking pitches during At-Bat
- First pitch = strike
- Second pitch = ball
- Third pitch = strike
- Fourth pitch = batter gets single
- Cumulative pitch count
- Track total per at bat
- Record the last pitch per batter under the balls/strikes rows



## Scorekeeping Symbols: Getting On Base



Single


Walk


Fielder's choice


Double

Hit by pitch
 -


Triple


Homerun


Error


Dropped third strike

## Fielder's Choice

Batter reaches safely because fielder throws to another base in attempt to put out preceding runner

- Runner on base
- Batter hits ball to SS, who chooses to throw to 2B for the out.
- Batter reaches 1B safely.



## Scorekeeping Symbols: Advancing



Let's practice


Example:

1. Evans (\#2) hits a line drive single past SS.
2. Evans steals $2^{\text {nd }}$
3. Flores (\#5) hits a double to deep center field. Evans scores.
4. Flores is awarded $3^{\text {rd }}$ base on a balk.

## Scorekeeping Symbols: Advancing



Example:


Example:

1. Evans (\#2) hits a line drive single past SS.
2. Ball to Flores, Evans steals $2^{\text {nd }}$
3. Flores (\#5) hits a double to deep center field. Evans scores.
4. Flores is awarded $3^{\text {rd }}$ base on a balk.

## Scorekeeping Symbols: Outs

- Batter is Out


Fly out (to RF)


Infield fly
Strike out,
Strike out, swinging


Sacrifice Line Out fly or bunt (to 1B)

- Runner is Out


Caught stealing

Force out

or tag out


Run down


Dropped third strike


Double play
Batter hit grounder to SS, who threw to 2B, who threw to 1 B .

## Scorekeeping Symbols (slide 1 of 4)

- Base on balls (walk)
- Batter receives four pitches outside the strike zone that the batter does not attempt to hit
- Intentional base on balls = "IBB"
- Stealing/advancing on wild pitch/passed ball
- Wild pitch - pitch thrown so high, low or wide that it cannot be caught by catcher
- Passed ball - pitch that could have been caught by catcher but got away
- Stolen base - when the runner successfully advances;
- ex. leaves base as soon as the pitch reaches the batter
- Caught stealing - runner put out trying to steal OR picked off OR on an overslide while stealing



## Scorekeeping Symbols (slide 2 of 4)

- Error
- Use position number of the fielder responsible for the error (e.g. right fielder drops ball - E9)
- Hit or Error?

- The test: should the fielder have made the play with ordinary effort? If yes, then score as an error.
- Score as a hit if
- two players collide
- fielder steps in gopher hole

- sun gets in fielder's eyes
- ball takes a funny hop
- fielder has to make a diving catch
- fielder runs into the fence


## Scorekeeping Symbols (slide 3 of 4)

- Bunting
- If batter gets on base, score as a hit
- If batter is out due to sacrifice bunt (to advance a runner), record "SAC". Batter is 0-for-0 for that at-bat.
- If batter is out due to unsuccessful bunt, score as usual put out


## Sacrifice Fly

- Def: When a batter hits a fly ball to the outfield that is caught, but allows a runner to advance.
- Record as "SF"+ position number. The batter is officially 0-for-0.
- Infield fly rule
- Def: a fair fly ball which can be caught by an infielder with ordinary effort, when runners are on $1^{\text {st }} \& 2^{\text {nd }}$ OR the bases are loaded.

- "Infield Fly" is declared by umpire, batter is out


## Scorekeeping Symbols (slide 4 of 4)

- Fielder's Choice
- When the batter reaches safely because the fielder attempted to get an out somewhere else.
- If a runner advances directly because the fielder attempted to get an out somewhere else.

- 2B or 1B+FC?
- Runner on 1B
- Batter hits safely to LF
- LF throws to 3B, but runner is safe. Batter advances to $2^{\text {nd }}$.
- Would batter have made it to 2B if LF had thrown to 2 B ?
- Yes - score as 2B
- No - score as 1B + FC


## Recording Pitches

- Scorekeeper is official record of pitch count
- Track all balls and strikes in the order they are pitched
- Balls, strikes/fouls
- Final pitch count determines days of rest for each pitcher (age based)
- The last pitch of an At-Bat is NOT recorded in the balls and strikes area
- Example
- First pitch = ball
- Second pitch = swing \& miss (strike) \& $_{\| A C} \mathrm{AD}$

- Third pitch = contacts ball, which lands foul (strike)
- Fourth \& fifth pitches = contacts ball, which lands foul
- Sixth pitch = batter gets one-base hit


## Tracking Pitch Count

- Tracking pitches during At-Bat
- First pitch = strike
- Second pitch = ball
- Third pitch = strike
- Fourth pitch = batter gets single
- Cumulative pitch count
- Track total per at bat
- Record the last pitch per batter under the balls/strikes rows
- Running total for that pitcher total
- Draw a short line, then running total
- Final pitch count


Add 7 pitches for current batter and 4 pitches for previous batter to get 11 total pitches.

Add 6 pitches for
current batter and 11 pitches for previous batters to get 17 total pitches.

- Circle the final pitch count for a pitcher
- Running total starts over with new pitcher


## Pitcher Change - 3 places

- Scoreblock (batting side)
- Circle final pitch count
- Draw red line under last batter faced by old pitcher
- Write "NP \#" and jersey number of new pitcher in red
- Pitcher info area (fielding side)
- Record pitch count of old pitcher in ink
- Write new pitcher info and halfinning
- Pitching eligibility book
- Record pitch count* of old pitcher in ink
- Verify eligibility of new pit
- Write new pitcher info

Batting side


Fielding side


| Date <br> of Game | Pitches <br> Thrown | Pitcher's <br> Name | Unif. <br> No. | League <br> Age | Tm. Manager's <br> Signature | Opp. Manager's <br> Signature | Scorekeeperump <br> Signature | Eigigble to pitch <br> again on (date) |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |
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|  |  |  |  |  |  |  |  |  |

## Pitch Count Rules

- Notify umpire when pitcher has reached pitch limit
- Pitcher must be removed from mound when limit reached (may move to a different position)
- If pitcher reaches limit while facing a batter, the pitcher may complete the at-bat or may be removed from the mound
- Days of rest required
- Use aged-based thresholds
- Use first pitch to the last batter faced to determine threshold for required rest days.
- Days are "calendar days". Example: if a $10-\mathrm{yr}$ old pitcher throws 60 pitches on Saturday, he must not pitch on Sun, Mon, or Tues (eligible to pitch Wed)

| Age based pitch limits |  |
| :---: | :---: |
| League <br> age | Max pitches <br> per day |
| $17-18$ | 105 |
| $13-16$ | 95 |
| $11-12$ | 85 |
| $9-10$ | 75 |
| $7-8$ | 50 |


| Age-based pitching thresholds to determine rest days |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Pitches in a day | Rest required |  | Pitches in a day | Rest required |
|  | $66+$ | 4 calendar days |  | $76+$ | 4 calendar days |
|  | 51-65 | 3 calendar days |  | 61-75 | 3 calendar days |
|  | 36-50 | 2 calendar days |  | 46-60 | 2 calendar days |
|  | 21-35 | 1 calendar days |  | 31-45 | 1 calendar days |
|  | 1-20 | none |  | 1-30 | none |

## Pitch Count Examples

- A 12-year old throws 55 pitches on Monday
- He requires three (3) days of rest
- He is eligible to pitch again on Friday Up to 85 pitches

| SUN | MON | TUE $\quad$ WED $\quad$ THU | FRI | SAT |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 55 | 3 Days Rest |  |  | 85 |  |


| League <br> age | Max pitches <br> per day |
| :---: | :---: |
| $17-18$ | 105 |
| $13-16$ | 95 |
| $11-12$ | 85 |
| $9-10$ | 75 |
| $7-8$ | 50 |


|  | Pitches <br> in a day | Rest required |
| :---: | :---: | :---: |
|  | $66+$ | 4 calendar days |
|  | 51-65 | 3 calendar days |
|  | 36-50 | 2 calendar days |
|  | 21-35 | 1 calendar days |
|  | 1-20 | none |


|  | Pitches <br> in a day | Rest required |
| :---: | :---: | :---: |
| 응 | $76+$ | 4 calendar days |
| $\stackrel{\text { ¢ }}{0}$ | 61-75 | 3 calendar days |
| $\stackrel{\text { O/ }}{\sim}$ | 46-60 | 2 calendar days |
| ๒゚ | 31-45 | 1 calendar days |
|  | 1-30 | none |

## Pitch Count Examples

- 15-year old at 55 pitches when new batter started
- Throws 7 pitches to final batter (now 62 pitches)
- Pitcher requires only two (2) days of rest, even though crossed into the next threshold
- Eligible to pitch again Thursday (up to 95 pitches)

| SUN | MON | TUE | WED | THU | FRI | SAT |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 62 | 2 Days | 95 |  |  |  |
|  |  |  |  |  |  |  |


| League <br> age | Max pitches <br> per day |
| :---: | :---: |
| $17-18$ | 105 |
| $13-16$ | 95 |
| $11-12$ | 85 |
| $9-10$ | 75 |
| $7-8$ | 50 |


|  | Pitches <br> in a day | Rest required |
| :---: | :---: | :---: |
|  | $66+$ | 4 calendar days |
|  | 51-65 | 3 calendar days |
|  | 36-50 | 2 calendar days |
|  | 21-35 | 1 calendar days |
|  | 1-20 | none |


|  | Pitches <br> in a day | Rest required |
| :---: | :---: | :---: |
| 응 | 76 + | 4 calendar days |
| $\stackrel{\square}{0}$ | 61-75 | 3 calendar days |
|  | 46-60 | 2 calendar days |
| ¢ | 31-45 | 1 calendar days |
|  | 1-30 | none |

## End of Half-Inning

- Draw arrow $\square$ pointing to next batter
- Draw line through unused scoreblocks for the inning
- Tally runs and hits
- At the bottom of the inning, fill in runs and hits in spaces provided
- Keep running totals in shaded columns



## Substitutions \& Position Changes: Continuous Rotation

- Field position changes \& subs
- Can use 6 triangular spaces to note positions for 6 innings
- Fill in changes one inning at a time when manager announces subs
- Check that all players and positions are accounted for every inning



## Substitutions \& Position Changes: Middle of Inning

- Mid-Inning Changes
- Regardless of level, if substitution or position changes occurs in the middle of an inning, record the change in the lineup section.




## End of Game

- Record final score on scoresheet
- If the game ends before 6 innings are played, note reason (darkness, 10-run rule, etc.)

- Check minimum playing time
- Verify that every player present played at least 6 defensive outs \& 1 at-bat
- Note issues on scoresheet, and notify manager
- Obtain signatures from
- Both scorekeepers in scorebook
- Both managers \& home scorekeeper in pitching log



## MA/MJ Example

 continuous lineup

Junior Example

## 9-man lineup



## MA/MJ Example

 continuous lineup

Junior Example
9-man lineup


## Batting Out of Turn (slide 1 of 2)

## Never inform anyone if a player is about to bat out of order



## Batting Out of Turn (slide 2 of 2)

- 3 scenarios (time-dependent)

|  |
| :--- |
| Appeal before improper <br> batter completes time at bat Appeal after improper batter completes at-bat,  <br>  but before next pitch/play but after next pitch/play <br> Offense or defense can <br> appeal Defense can appeal No appeal <br> Proper batter replaces <br> improper batter in the box <br> and assumes the count Proper batter is called out <br> and improper batter is <br> removed from base (if <br> applies) Improper batter and at-bat <br> have been legalized; no <br> action taken <br> All baserunner advances are <br> legal Baserunner advances due to <br> improper batter are erased, <br> other advances are legal All baserunner advances are <br> legal <br>  The next batter is one whose <br> name on the lineup follows <br> the proper batter that was <br> called out Batting order continues with <br> the batter following the <br> legalized improper batter |

## Let's Practice!

## Practice - Lineups \& Game Info

| OFFICIAL BATTING ORDER |  |  |  | OFFICIAL BATTING ORDER |  |  |  | Visiting team: Giants |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| TEAM: | Yankes | COACH: |  | TEAM: Giants |  | СОАСН: |  |  |
| No | Starter name | Pos | SUBSTTUTE | No | Starter name | POS | SUBSTtitut |  |
| 11 | Alex Allen | CF | m- | 11 | AJ Foyt | RF |  |  |
| 9 | Brandon Brown | 2 B |  | 48 | Jimmy Johnson | 3B |  | Yankees |
| 6 | Chris Clark | 1B |  | 18 | Kyle Busch | SS |  | Game on |
| 7 | Dante Diaz | LF |  | 10 | Danica Patrick | 1B |  |  |
| 2 | Emily Evans | RF |  | 7 | Jackie Stewart | CF |  | First pitch at |
| 5 | Felix Flores | C |  | 5 | Mario Andretti | P |  |  |
| 12 | Greg Garcia | 3B |  | 24 | Jeff Gordon | 2 B |  | Minor A game on NCLL |
| 1 | Hannah Hall | SS |  | 43 | Richard Petty | LF |  | MajorField |
| 10 | Izzy Ing | P |  | 17 | Darrell Waltrip | C |  | Visiting |
| 3 | Jacob Jones | B |  | 28 | Cale Yarborough | - |  | Larry Light |
|  |  |  |  |  |  |  |  | Home |
| 8 | Kevin Kim | abs |  | 3 | Dale Earnhardt | abs |  | Scorekeeper: |
|  |  |  |  |  |  |  |  | Mary Myer |

## Practice Scenarios

| Top of $1^{\text {st }}$ Inning: | \#2 Evans |
| :---: | :---: |
| Andretti pitching | 1-3 balls |
| \#11 Allen | 1-3 balls |
| 1-ball | 4-6 hits fouls |
| 2- swings \& misses | 7-ball |
| 3-hits foul ball into bushes |  |
| 4-gets hit by the pitch | \#5 Flores |
| \#9 Brown | 1-ball |
| 1-3 balls | 2-hits grounder to 3B, who |
| 4-hits foul ball behind C | throws to $2^{\text {nd }}$ base to |
| 5 -hits ball to $3 B$, who misses the ball, Allen to $2^{\text {nd }}$ base | get Evans out. Clark stays on 3B |
| \#6 Clark |  |
| 1-hits double deep into CF | \#12 Garcia |
| Allen scores, Brown goes to 3B | 1-Strike. Flores steals $2^{\text {nd }}$ base, and Clark steals |
| \#7 Diaz | home when the catcher |
| 1-hits ground ball to $1 B$, who makes the out at 1B | throws the ball to $2^{\text {nd }}$. |
| Brown scores, Clark to 3B | 2-hits fly to LF, and fielder catches ball |
|  | End of Half Inning |

Bottom of $1^{\text {st }}$ Inning:
Ing pitching
\#11 Foyt
1-ball
2,3 - swings \& misses
4 -swings \& misses.
Catcher drops the pitch, Foyt safe at $1^{\text {st }}$.
\#48 Johnson
1-3 balls
4,5,6-hits foul balls
7-hits single, Foyt to 2B
\#18 Busch
1- called strike
2-hits grounder to 3B, who steps on third base to force out Foyt. Johnson safe at $2^{\text {nd }}$.
\#10 Patrick
1-3 swings \& misses

## Practice Scenarios (cont'd)

| \#7 Stewart | \#1 Hall | \#9 Brown |
| :---: | :---: | :---: |
| 1- ball | 1-3 balls | 1-3 balls |
| 2-swings \& misses | 4-single to left field | 4- strike called |
| 3-hits single to pitcher: Johnson to third, Busch to second | \#10 Ing | 5 - ball. |
|  | 1-3 balls | \#6 Clark |
|  | 4-6 hits foul balls | 1 -swings \& misses |
| \#5 Andretti | 7-hits single to center field, Hall to $3^{\text {rd }}$ base | 2-ball |
| 1-ball |  |  |
| 2-hits double to right field: Johnson and Busch score, Stewart goes to third | \#3 Jones | 4-5 balls |
|  | 1-hits pop up to pitcher, who catches the ball | 8 -hits single to center field. Allen attempts to |
| \#24 Gordon | \#11 Allen | run to $3^{\text {rd }}$ base, and is |
| 1-hits fly to RF, and fielder catches ball | 1-hits ground ball to SS, who throws the ball to the second baseman in | thrown out there by the centerfielder <br> End of Half Inning |
| End of Half Inning | time to get lng out. The throw to $1^{\text {st }}$ base is not in time. Hall scores. |  |

## Practice Scenarios (cont'd)

Bottom of $\mathbf{2}^{\text {nd }}$ Inning:
\#43 Petty
1- hits homerun to right field
\#17 Waltrip
1-2 balls
3 - hits double to left field
\#28 Yarborough
1-3 balls
4- grounds out to first base
Waltrip advances to third base

## \#11 Foyt

1-hits fly ball to left field, who catches the ball and throws Waltrip out, who was trying to score.
End of Half Inning

Top of $3^{\text {nd }}$ Inning:
Yarborough replaces Stewart in CF
Busch \& Andretti switch positions
\#7 Diaz
1- hit by pitch
\#2 Evans
1- ball
2- hits ground ball to $3^{\text {rd }}$, who throws to second for the out. Second baseman throws to first for a double play.
\#5 Flores
1-3 balls
4- lines out to shortstop
End of Half Inning

## Scorebook \& Scoreblock



Pitch count tally


Base hits


II Allen
a Brown
6 Clark

$$
7 \operatorname{Dan}^{2}
$$

2 vans $\bar{j}$ Flores 12 garcia


## End of Half-Inning

- Draw arrow $\square$ pointing to next batter
- Draw line through unused scoreblocks for the inning
- Tally runs and hits
- At the bottom of the inning, fill in runs and hits in spaces provided
- Keep running totals in shaded columns



## 11 FOYT

48 JOHNSON

18 BUSCH

10 PATRICK

7 STEWART

5 ANDRETTI

24 GORDON


## BOTTOM OF FIRST INNING



Top of $2^{\text {nd }}-$ back to "first side" of book.
Pick up across from arrow you made.
Make sure you are in a new column!


## BOTTOM OF 2ND INNING

9 BROWN

6 CLARK

7 DIAZ

2 EVANS

5 FLORES


Top of $3^{\text {RD }}$
New pitcher!
Record in the three places AND put line

## Thanks for all you do!

Jeanine DeBacker
510.499.7051 (text is best)
jdebacker@mstpartners

## After your game, please email score

to:
ncllscorekeeping@gmail.com

